

LINAS JODWALIS

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www.spilledkarma.tv

OBJECTIVE

To acquire a challenging and rewarding position as a lead 3D artist and designer by seeking a company that demands high-quality design to further business goals and professional image.

SKILLS

Strong leadership / management of teams and individual artists. Workflow and pipeline integration into a wide variety of production settings. Wide range of 3D skills including photo-real integration into live action to a variety of stylized and experimental looks. Specializing in lighting, texturing and rendering.

TECHNICAL PROFICIENCIES

PRIMARY:

- Autodesk Maya 2008
- Mental Ray
- Adobe Creative Suite
- Enfuzion
- Muster

SECONDARY:

- zBrush
- Vue
- Shake
- Boujou

OPERATING SYSTEMS:

- Windows
- Mac

PROFESSIONAL PROFILE

DIGITAL KITCHEN Chicago, IL

9/05 – 3/08

DK is a marketing content partner to ad agencies, entertainment studios and corporate clients around the world.

Director of 3D

Responsible for on set direction and supervision, led crews of 3D artists through production, workflow and pipeline creation and management, helped with boards, pitches and client relations.

Major responsibilities included:

- Streamlining workflow in order to take on more projects while maintaining maximum efficiency through production and budgetary constraints.
- Working with producers to plan technical and staff needs for upcoming projects.
- Leading teams of artists from 2 – 12 people through a wide variety of production phases while keeping shots and files organized and maintaining scheduled deadlines.
- Mentoring and training artists in a wide variety of 3D skill sets.
- Participating in pre-production planning with clients to determine and address any technical requirements or issues.
- Supervising shoots to make sure all technical aspects were addressed in order to have useable shots for postproduction.
- Pre-visualization and R&D for many visual effects heavy spots.

Major clients included: Target, Coke, Dell, McDonalds, PBS, Nike, Bayer, Quikrete, Rollergirls, Eggo, Dick's, Meteor, etc.

MOTION THEORY Venice, CA

6/03 – 8/05

Motion Theory is a creative studio that is redefining the production industry through a combination of creative development, filmmaking, and innovative visual effects.

CG Artist / Contractor

Responsible for general 3D effects and animation on many commercials and music videos, also helped establish and develop general pipeline and render farm needs.

Major accomplishments included:

- Helped create camera moves for MAD magazine style "fold-in" technique for Beck's – "Girl" video by combining clever motion control tricks and custom 3D camera rigs.
- CG supervisor for Velvet Revolver's – "Dirty Little Thing" video.

Major clients included: Music videos for REM, Velvet Revolver, Beck and Less Than Jake. Television spots for NFL, DirectTV, Hewlett-Packard, Reebok, Toyota, iPod, Scifi Channel, etc. Film production for Res Fest 2004.

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MICHAEL ELINS PICTURES **Los Angeles, CA**

6/02 – 6/05

Artist Michael Elins produces photography and illustrations for national publications including Newsweek, Time Vanity Fair, GQ, The New York Times Magazine and many more.

CG Artist / Contractor

Produced a wide variety of CG elements that Michael used in his illustrations.

Major accomplishments include:

- Cover of Time Magazine February 17, 2003 “Solving the mysteries on DNA”
- Cover of Newsweek Magazine August 2, 2004 “In search of John Kerry”
- Cover of Vanity Fair’s 2005 “Hollywood Portfolio”

Major clients included: Music video for Alanis Morissette. Illustrations for Time Magazine, Vanity Fair and Newsweek.

ICT PRODUCTIONS **Los Angeles, CA**

5/03 – 6/03

CG Artist / Contractor

Project: 30 second spot for Cinerama film by Paul Debevec.

PARAMOUNT PICTURES **Los Angeles, CA**

2/03 – 3/03

CG Artist / Contractor

Project: Graphics for monitor playback used in a WB pilot ‘MacGyver’.

(ZENTROPY: PARTNERS)

3/00 – 6/00

Production / QA Intern

Projects: Web development for General Motors, MGM, Reebok, Men’s Warehouse, Nautica and LACMA.

EDUCATION

Certificate Program Graduate

Gnomon School of Visual Effects, 2002

Associate Degree in Art

Santa Monica College, 2000

AWARDS

Music Video Production Award 2006 – Beck “Girl”

The Art Directors Club 84th Annual Awards 2005 – Merit Award “HP It Consolidates”

The Art Directors Club 83rd Annual Awards 2004 – Merit Award “Fox Sports NFL”

Award for Typographic excellence from the Annual Type Directors Club Exhibition 2003.

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